



Real-Time Distributed Communication

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John Brennan

Naval Undersea Warfare Center

W. Douglas Findley

Raytheon Systems Company

B. Craig Meyers

Software Engineering Institute

- **Project Description/Tasks**
- **Goals/Pay-off/Impact**
- **Key Results**
- **Schedules**
- **Issues**
- **Recommendations**
- **Question & Answers**



PROJECT DESCRIPTION/TASKS



PROBLEM DESCRIPTION:

- Embedded Systems unaffordable because:
 - Proprietary systems limit potential sources and do not leverage industry-funded advances
 - Application software not isolated from underlying hardware
- Result is expensive development, production, and support

APPROACH:

- Develop a standardized interface for real-time distributed communications facilities to :
 - Enable application portability at the source-code level
 - Allow commercial vendors to build open systems components
 - Provide infrastructure to support software interoperability between DoD systems
- Result is more **affordable** systems

APPLICATIONS:

- Joint Strike Fighter
- Aegis Combat System
- Cooperative Engagement Capability

TASKS:

- Attain approval of 1003.21 Standard
- Update prototype's APIs for consistency with standard
- Extend Raytheon prototype to include more P1003.21 functionality



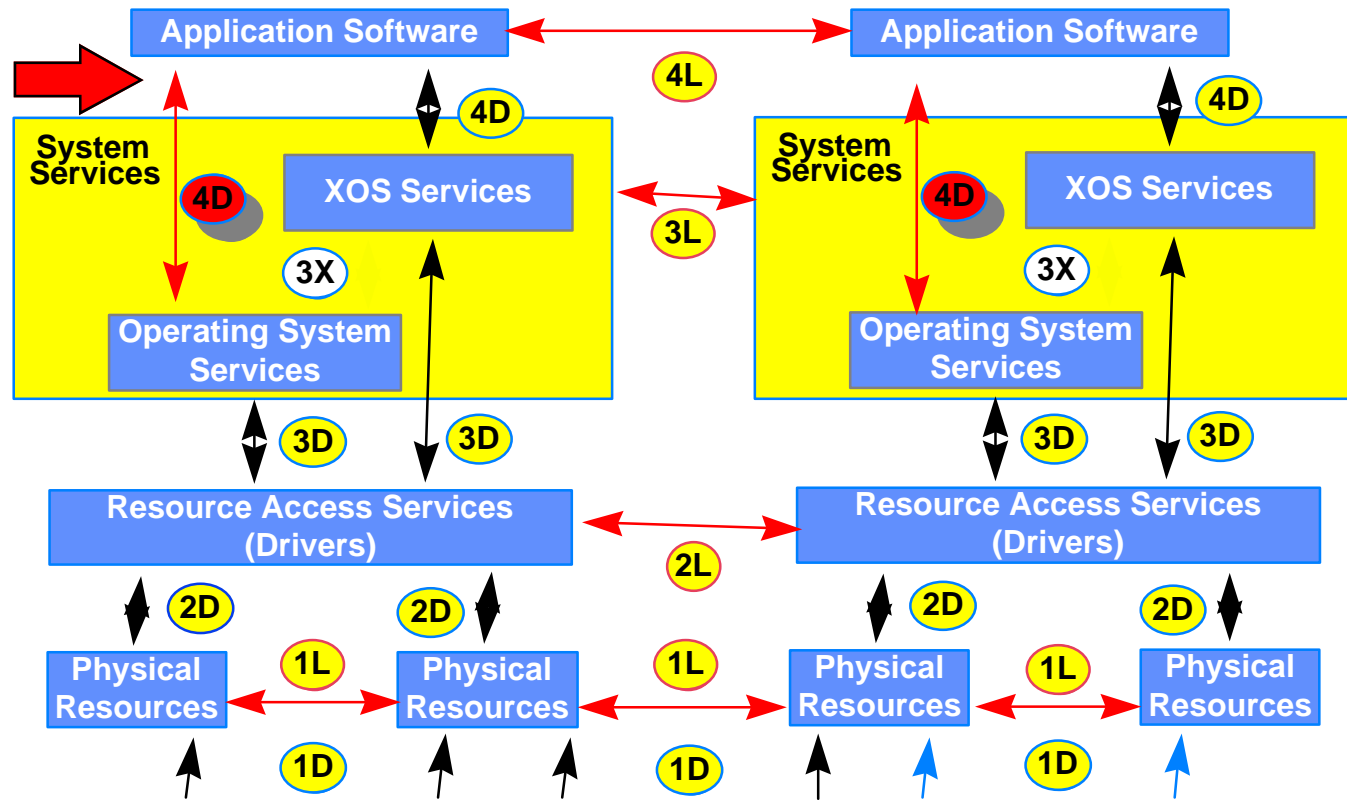
The GOA Framework



- **The Generic Open Architecture (GOA) Framework helps pinpoint critical system interfaces**
 - **Allows system components to evolve independently**
 - **Increases portability, reuseability of all components of system**
 - **Interfaces include Application Program Interface (API) as well as hardware layer**
 - **Defined by the Society of Automotive Engineers (SAE) Avionics Systems-5 working group**
- **The GOA Framework is incorporated in the Weapons Systems Emerging Standard section of the JTA**
- **POSIX Real-Time Distributed Systems Communication P1003.21 is a 4D level interface**

P1003.21 and GOA

**P1003.21 is
4D level I/F**



- | | | | |
|----|---|----|---|
| 4L | Applications Logical Peer IFs | 2L | Resource Access Services Logical Peer IFs |
| 4D | Applications-to-System Services Direct IFs | 2D | Resource Access Serv.-to-Phys. Resources Direct IFs |
| 3L | System Services Logical Peer IFs | 1L | Physical Resources Logical Peer IFs |
| 3D | Sys. Services SW-to-Resource Access Services Direct IFs | 1D | Physical Resources-to-Physical Resources Direct IFs |
| 3X | OS Services-to-XOS Services Direct IFs | | |



GOALS/PAY-OFFS/IMPACT



Goals of P1003.21:

- **Provide a standard API for distributed systems communication which supports a wide range of real-time applications**
 - Incorporation of real-time features, such as message priorities, buffer management, and asynchronous interactions
 - Incorporation of communications models beyond P1003.1g (Protocol Independent Interfaces - sockets), including unicast, multicast, broadcast, and labeled messages
 - Ability to utilize faster and better protocols as they are developed without affecting application source code
- **Involvement from government, industry, and academia**



GOALS/PAY-OFFS/IMPACT



Pay-offs/Impact of P1003.21:

- Increased portability of application software
- P1003.21 provides infrastructure for interoperability
 - Applications can define structure of messages (4L)
- Potential infrastructure for real-time distributed objects
 - Distributed Object Technology (Common Object Request Broker Architecture - CORBA)
- Reduced cost of DoD distributed systems (due to increased software reuse)
- Meets needs of real-time community
- Versatile design models for message-passing systems

Project Participants Have:

- Provided an estimated 6 man years of support to the development of the 1003.21 standard.
- Prototyped and demonstrated subsets of the IEEE 1003.21 POSIX API in both Ada and C
- Shown feasibility and quantified overhead of using standard POSIX API vs. Raytheon proprietary API
- Developed and made public a web-based tool used for ballot resolution
(http://www.sei.cmu.edu/technology/dynamic_systems/standards/posix.21.html)
- Developed a draft Real-time Avionics Profile (RAP) of POSIX standards



IMPLEMENTATIONS



- **Three different prototypes have been developed:**
 - **Ada implementation for MIL-STD-1750A processors communication over Pibus**
 - Quantified overhead costs of P1003.21 (<7% add'l overhead)
 - Implemented using a proprietary OS
 - **C Implementation for Sun workstations communicating over Ethernet**
 - Implemented using COTS OS (Solaris/SunOS/HP-UX/IRIX/Linux)
 - **C implementation for COTS processors (PowerPC) communicating over Compact PCI and Fibrechannel**
 - Implemented using COTS OS (VxWorks)



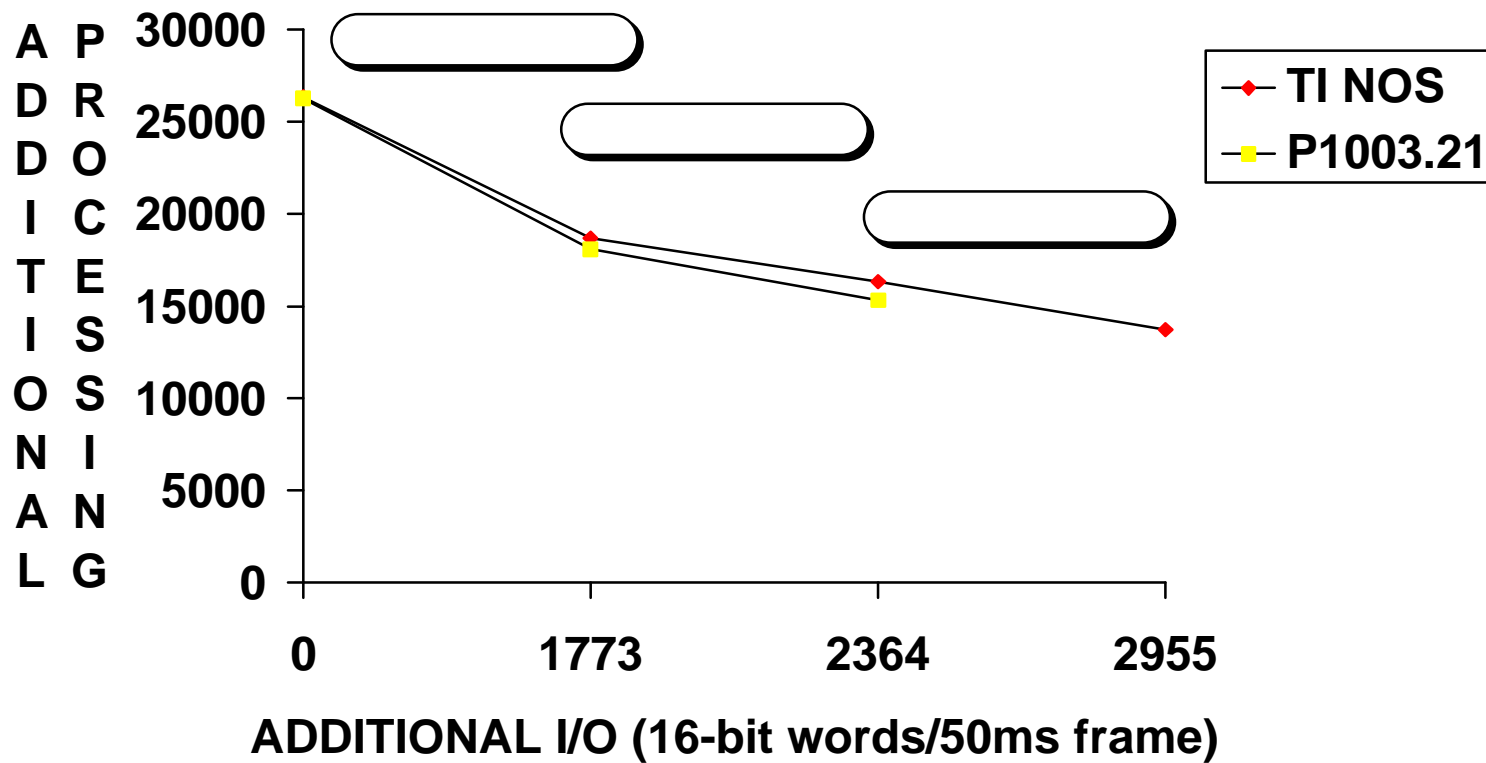
IMPLEMENTATIONS



- **Lockheed Martin's Coms-X[®] provides C P1003.21 interface**
 - **Ada interface has not been released**
 - **Network support includes Ethernet, FDDI, ATM and proprietary protocols**
 - **Hosted on Solaris/SunOS/HP-UX**

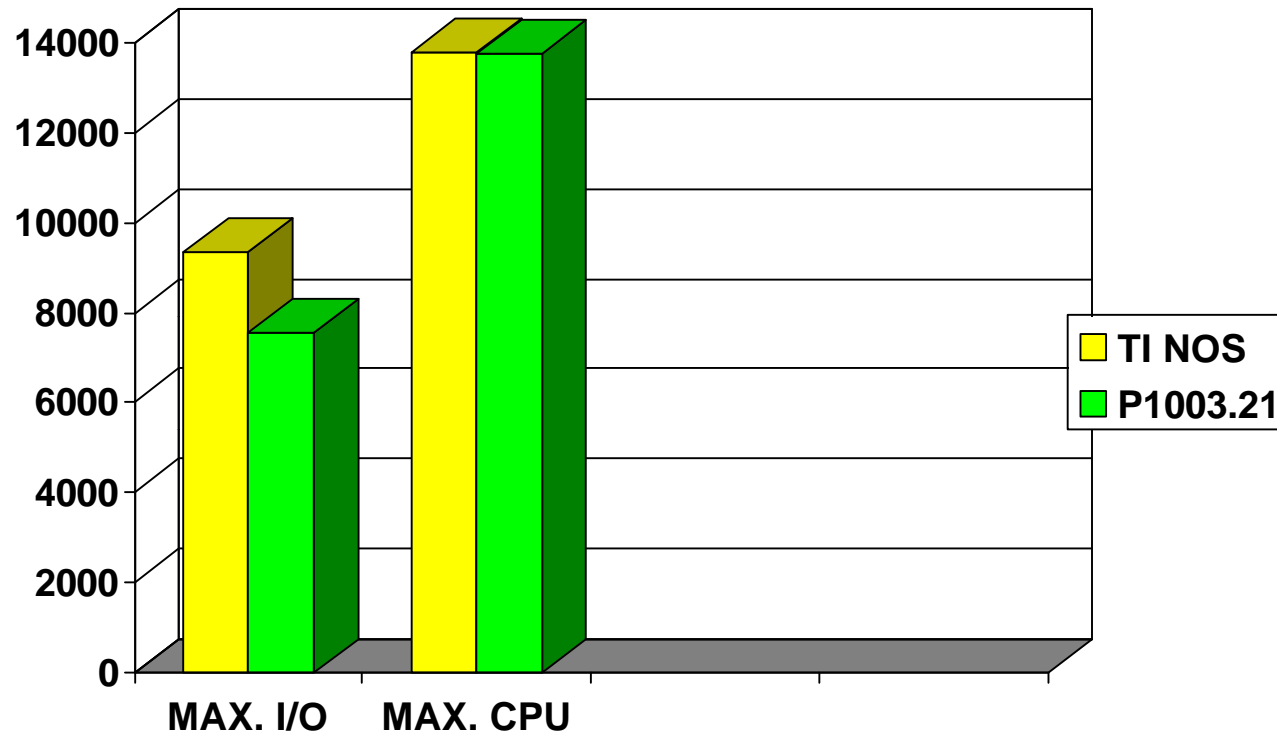


EMBEDDED COMPUTER PERFORMANCE MEASUREMENT (ECPM)





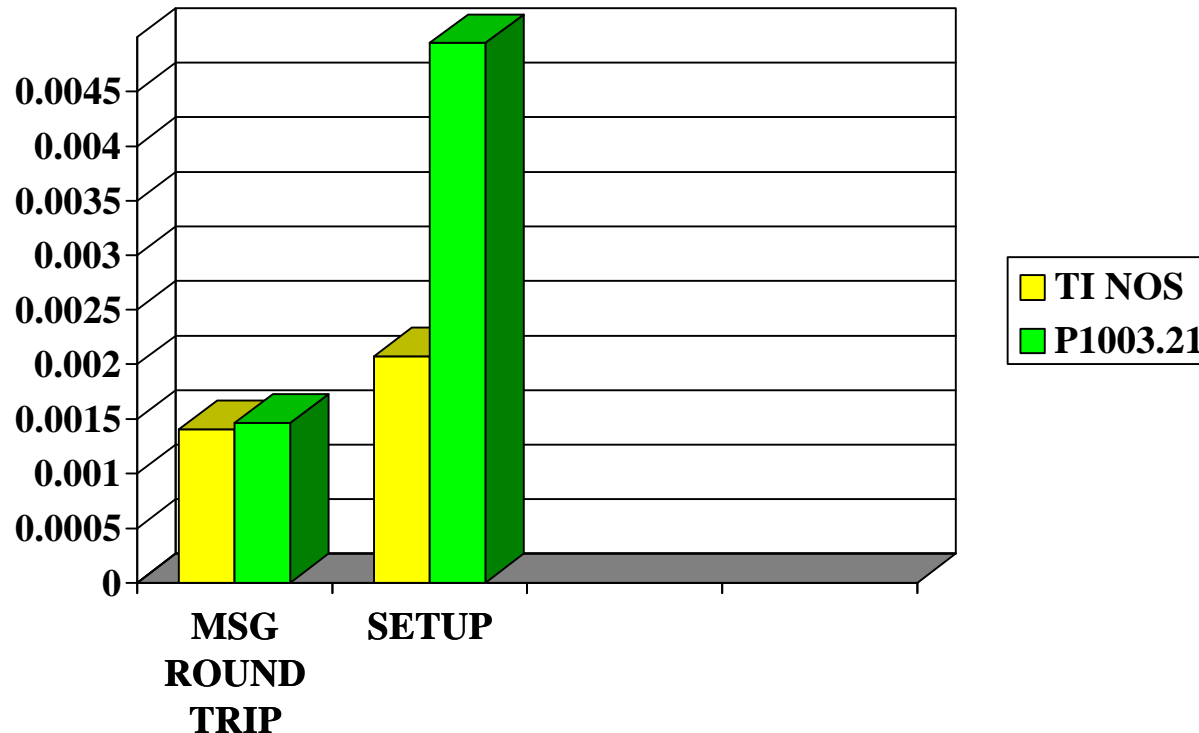
ECPM MAXIMUM I/O AND PROCESSING MEASUREMENTS



- I/O throughput performance difference between TI NOS and P1003.21 NOS approximately 23.50%
- CPU throughput performance difference between TI NOS and P1003.21 NOS approximately 0.16%



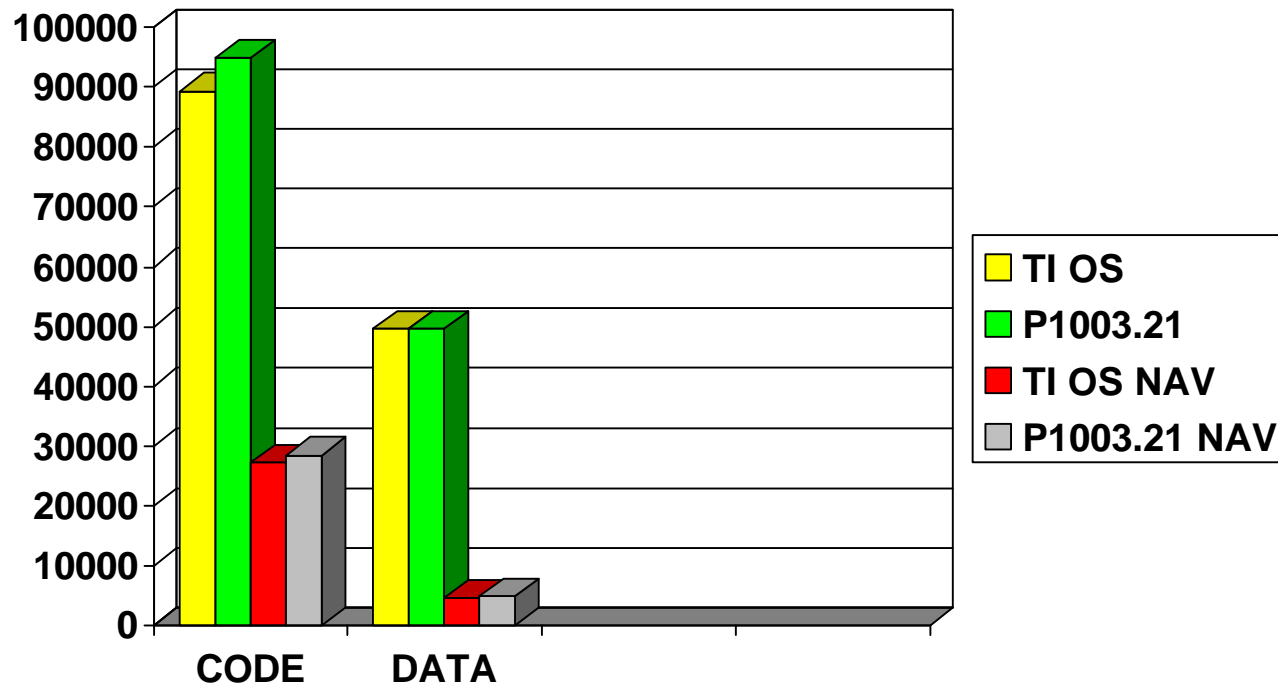
INDIVIDUAL OPERATION TIMING MEASUREMENTS (IN SECONDS)



■ Average difference between TI NOS and P1003.21 NOS message round-trip time: 4.76%

■ Average difference between TI NOS and P1003.21 NOS setup time: 183%

STATIC MEMORY SIZE (BYTES)



- Difference between TI NOS and P1003.21 OS code size: 5.26%
- Difference between TI NOS and P1003.21 OS data size: 0.28%
- Difference between TI NOS and P1003.21 NAV code size: 4.21%
- Difference between TI NOS and P1003.21 NAV data size: 3.81%



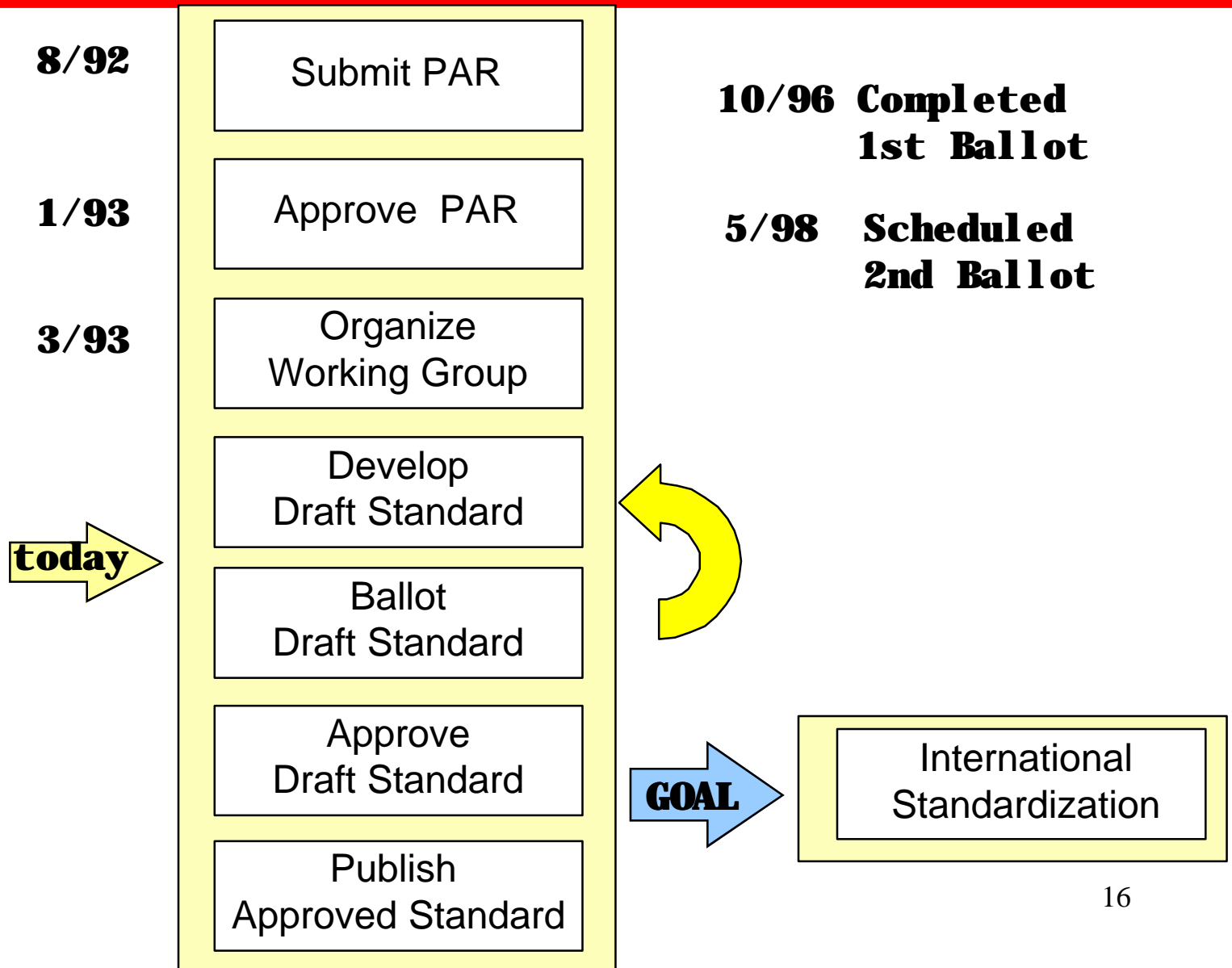
Real-time Avionics Profile (RAP) Coverage



	# of POSIX Options used by RAP							%Coverage	
	.1	.1b	.1c	.1d	.1h	.1m	.21	Std	All
RAP	7	14	7	5	2	1	1	Std	All
VxWorks	2	10	0	0	0	0	0	42.9	32.4
LynxOS	7	13	2	0	0	0	0	78.6	59.5
Chorus	1	6	5	0	0	0	0	42.9	32.4
QNX	5	7	5	2	0	0	0	60.7	51.4
Power/UX	7	13	0	0	0	0	0	71.4	54.1
Std?	Yes	Yes	Yes	No	No	No	No		



IEEE STANDARDIZATION PROCESS & STATUS





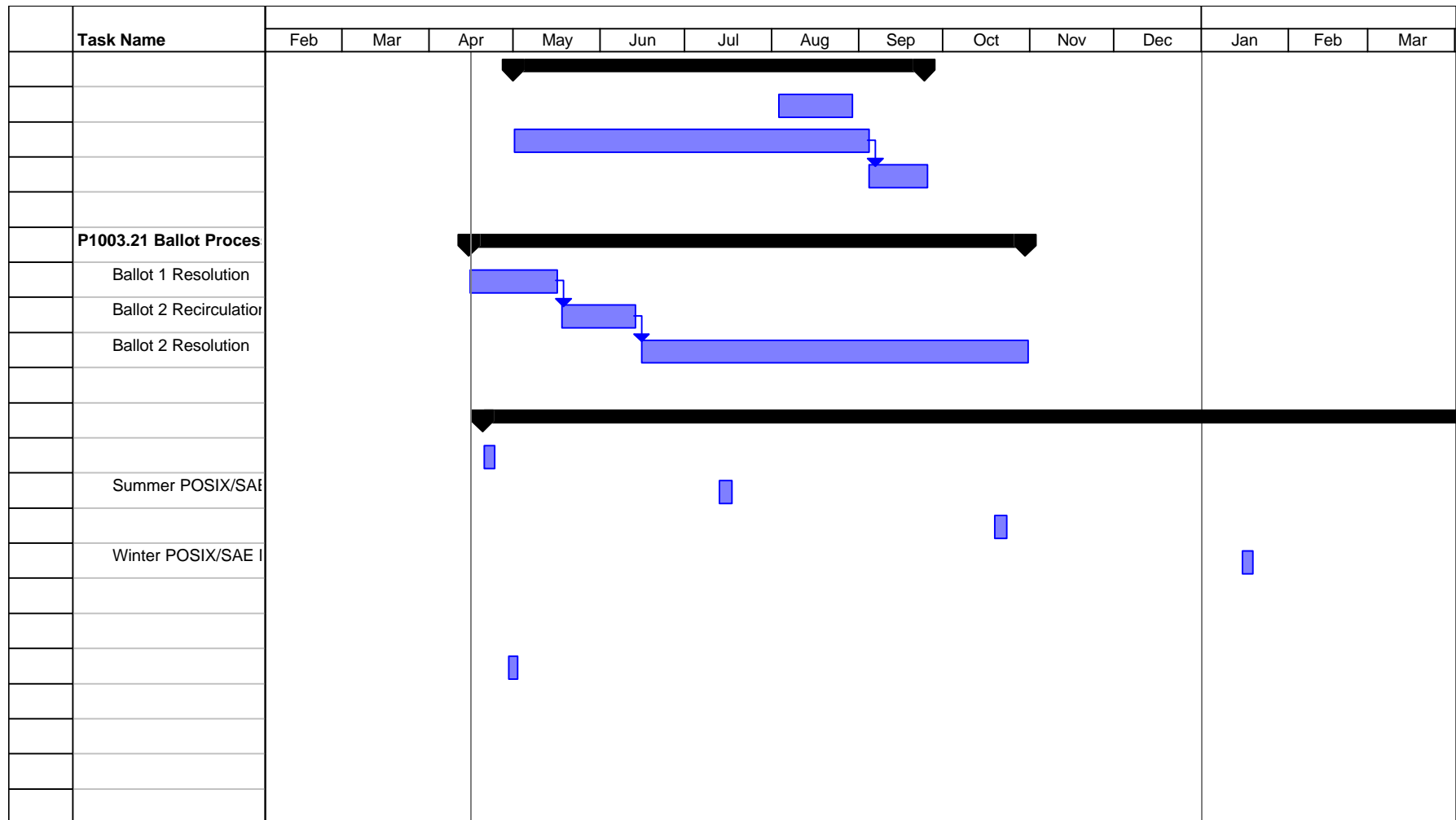
CURRENT ORGANIZATIONS REPRESENTED IN P1003.21



- **Johns Hopkins University - Applied Physics Lab**
- **Lockheed-Martin**
- **MITRE Corporation**
- **Naval Undersea Warfare Center, Newport**
- **Raytheon Systems Company**
- **Software Engineering Institute, Carnegie-Mellon University**
- **U.S. Army Tank-Automotive Research Development and Engineering Center (TARDEC)**



PROJECT SCHEDULE





ISSUES



- **Goal is to achieve approval of P1003.21 within 2 years**
- **Additional vendor support of P1003.21**
 - **Emerging standards development efforts declining**
- **P1003.21 is a stand-alone POSIX standard**
 - **Core POSIX standard is all standards and approved Project Authorization Requests (PARs) in January, 1998**
 - **C language binding PAR for P1003.21 just approved**
 - **P1003.21 does have an approved Ada PAR**
 - **Core standard can be modified by PASC in the future**



RECOMMENDATIONS



- **Continue standard-based prototypes**
 - P1003.21
 - Continue prototype development toward a full RAP implementation
- **Explore use of P1003.21 in other domains (e.g. CORBA)**
- **Continue support for standards activities**
 - P1003.21 Ada and C bindings
 - Additional required services (e.g. light-weight directory service agent)
- **Additional recommendations to be made at end of project**



SUMMARY



- Participants have long history of supporting open systems including POSIX, SAE and OMG
- Standardization of real-time distributed communication interface:
 - Facilitates portability of application software - **key to affordability**
 - Provides infrastructure for interoperability
- Standardization allows more re-use of application software and stability
- P1003.21 provides flexibility
- Consistent funding and support required to publish international standard



Question & Answer



BACKUPS

CORPORATE & GOVERNMENT INVOLVEMENT (WORKING GROUP MEMBERS PROMOTING STD)

- **CHAIR**
 - B. Craig Meyer, SEI
- **VICE-CHAIR**
 - Shirley Bockstahler-Brandt, JHUAPL
- **TECHNICAL EDITOR**
 - John Brennan, NUWC, Newport
 - Bill Pollak, SEI
- **BALLOT COORDINATOR**
 - TBD
- **INTERNATIONAL STANDARDS LIAISON**
 - TBD

Submit PAR

Approve PAR

Organize
Working Group

Develop
Draft Standard

Ballot
Draft Standard

Approve
Draft Standard

Publish
Approved Standard



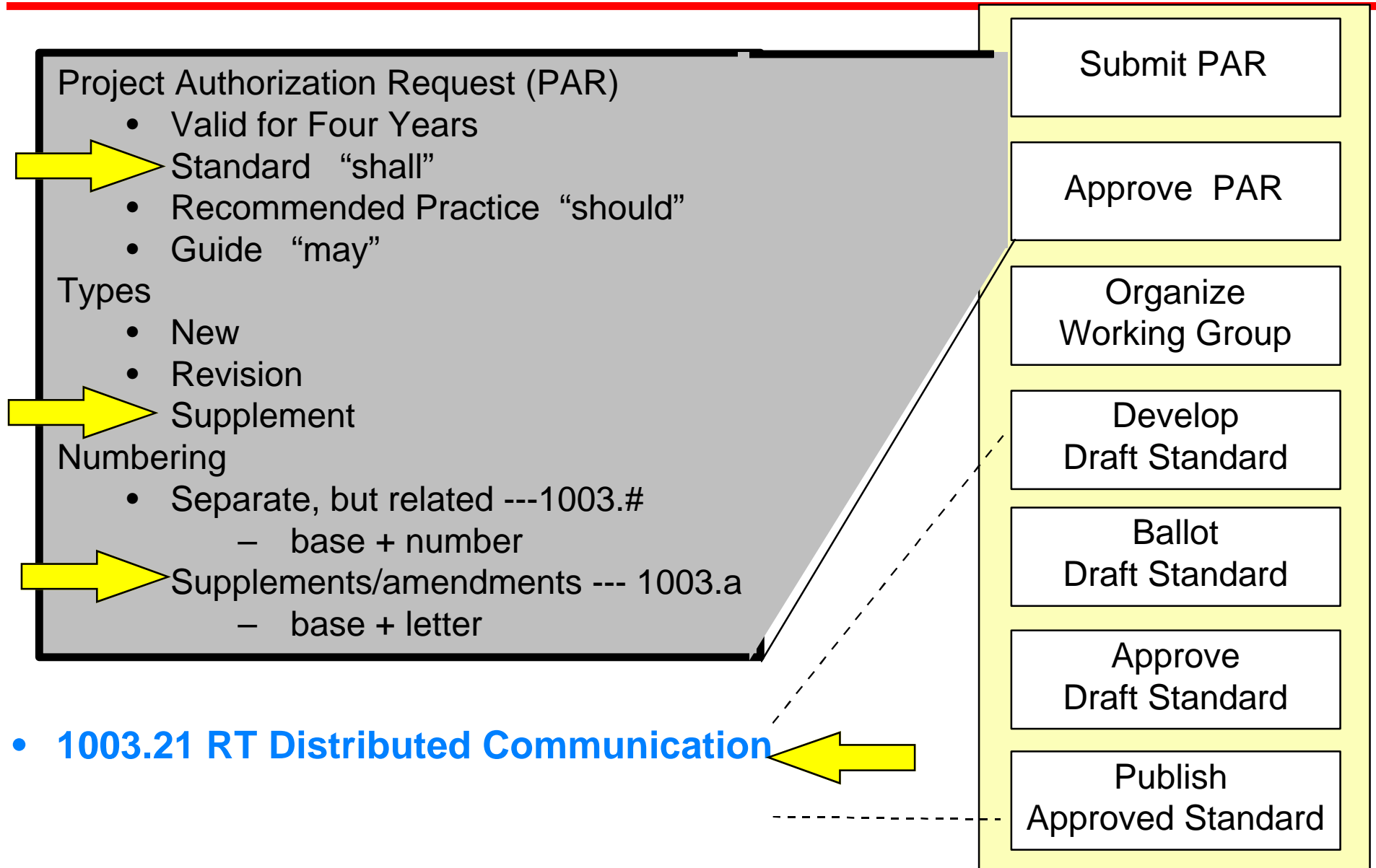
BENEFICIARY POINTS OF CONTACT



-
- Software Engineering Institute
 - B. Craig Meyers
 - 412-268-6523
 - bcm@sei.cmu.edu
 - Carnegie Mellon University
Pittsburgh, PA 15213
 - Raytheon Systems Company
 - W. Douglas Findley, Jr.
 - 214-575-5448
 - wdfindley@rtis.ray.com
 - 6600 Chase Oaks Blvd.
M/S 8447
Plano, TX 75023
 - P1003.21 Working Group Technical Editor
 - John W Brennan Jr
 - 401-832-2649
 - brennanjw@csd.npt.nuwc.navy.mil
 - Naval Undersea Warfare Center
Division Newport
 - Code 2233, Bldg. 1171/2
 - Newport, RI 02841



UNDERSTANDING IEEE STANDARDIZATION





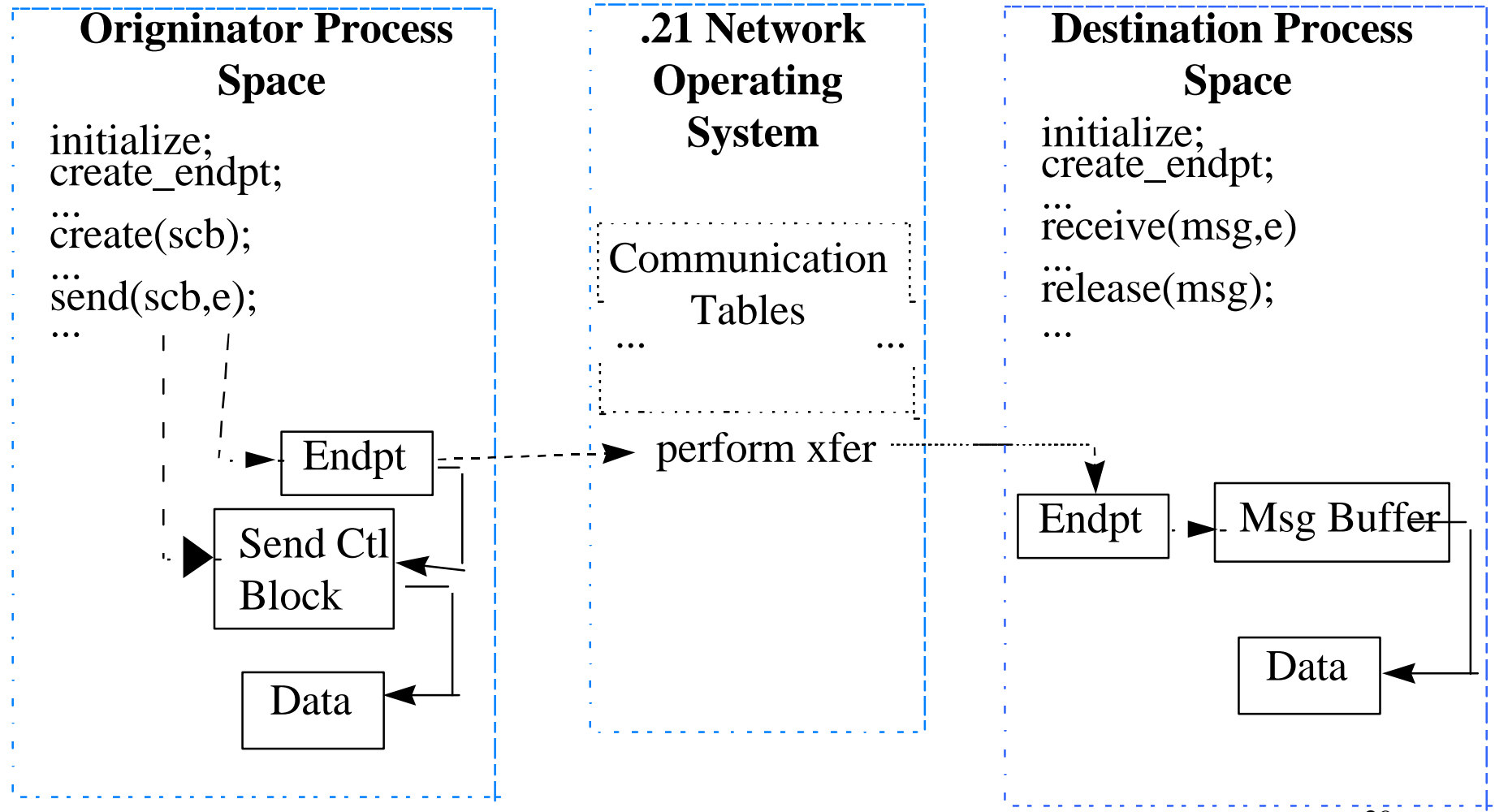
IEEE 1003.21 RTDSC CATEGORIES



- Initialization
- Asynchronous Operations
- Buffer Management
- Endpoint Management
- Directory Services
- General Data Transfer
- Unicast
- Broadcast
- Event Management
- Protocol Management
- Labeled Messages
- Multicast Groups
- Connection Management
- Termination

-
- **Sending Messages from Endpoint to Endpoint**
 - **Endpoints May be Shared Among Threads in a Process**
 - **Buffer Management allows Application Control of Memory Allocation**

P1003.21 MESSAGE TYPES MODEL





P1003.21 PROTOTYPE



- **Objective: Support critical JSF milestones:**
 - Selection of JSF core processor operating system
 - Demonstrate operating system concepts
- **Approach:**
 - Prototyped subset of P1003.21 API using TI Reconfigurable Network Operating System (NOS) as the underlying protocol
 - Chose subset that (1) performs basic message passing and (2) contains operations analogous to TI NOS operations
 - Collected timing and memory size measurements at the system level, as well as for individual operations, for both P1003.21 and TI NOS implementations



P1003.21 PROTOTYPE, cont.



- **Outputs:**
 - **Measurements to assist in determining POSIX applicability to next generation real-time avionics computing performance requirements**
 - **Measurements will also provide feedback to IEEE P1003.21 working group to fine-tune development of specification**
 - **Recommendations for tailoring P1003.21 for real-time avionics systems**



CONCLUSIONS



- Real-Time avionics systems do not require all procedure calls currently specified in P1003.21
- P1003.21 API does not add a large amount of overhead
- Quality of API implementation is greatest factor in performance and sizing measurements
- Additional experiments recommended
 - Prototype other P1003.21 communication models